## Mini-Intro

# CERAMIC RECORDING AND AUTOMATION CLASSIFICATION TEAM

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#### **Our Client**

- Painted ceramics sherds are one the most important types of artifacts.
- Based on the designs present, they can assign a "type" to the ceramic, which in turn can yield information about it.
- Our client's research deals with the classification of the types of Tusayan White Wares.
- He has spent many years doing field surveys and excavations in Flagstaff.



Dr. Leszek Pawlowicz Assistant Research Professor, Department of Anthropology

#### **Problem**

- Archeologists cannot classify sherds consistently or reliably.
- 48% of sherd identifications are disagreed upon.
- It is common for more than half of an expert's assessments to change after a reexamination.

Native American tribes are requesting sherds back to be reburied.

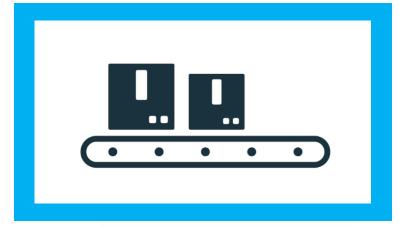


Examples of wholly intact artifacts identified by Leszek's CNN at NAU

https://blogs.nvidia.com/blog/sherd-gpu-deep-learning-sorts-pottery-fragments/

### Solution

- Conveyor Belt
- Used in conjunction with app
  - ► Mass classification of sherds
  - Speed up large projects
- Return sherds to archeological sites faster





#### Solution

- Client is developing and training a Convolutional Neural Network for sherd classification
- The CNN has an accuracy comparable to professionals
- This is useful, but the CNN's **consistency** is more impressive.
- Regardless of accuracy identifications stay consistent
- Even if sherds are only available temporarily in a remote location, a mobile app will be developed to save sherd images and upload them to the CNN at a later time.



Prototype of mobile classification app

## Plan For Development

#### **Conveyer Belt:**

- Phase 1: Design a GUI Application that uses Computer Vision to crop out only the shreds and save it with an associated metadata provided by the user
- Phase 2: Integrate CNN in the application so that the it can process sherds in batches of hundreds or thousands

#### Mobile App:

Modify the application source code to add functions to upload results to a database and modify the results before uploading if there is error classifying by the CNN.

#### In Conclusion

Team CRAFT is working to help solve the widespread and formerly unavoidable inaccuracies and inconsistencies in archeological identification.

48% of identifications are disagreed upon

Researches in remote environments no longer must make rushed identifications in the field without resources

In the long term team **CRAFT**'s solution will save time and money from avoiding misidentification.