



# IntelliChirp

Machine Learning Classification of Acoustic Data Components

**Steven Enriquez** | **Michael Ewers** | **Joshua Kruse** | **Zhenyu Lei**  
Team Lead                      Recorder                      Architect                      Testing Lead

**Clients: Colin Quinn | Patrick Burns**

**Mentor: Fabio Santos**



"Recent work incorporating long-term surveys and radar remote sensing suggests a

# drastic decline of **2.9 billion birds** in North America since 1970

(Rosenberg et al. 2019)"



"A report by the Intergovernmental Science-Policy Platform on Biodiversity and Ecosystem Services (IPBES) found that about **1 million animal and plant species** are now threatened with extinction"

# Our Clients

Colin Quinn  
PhD Student NAU

Patrick Burns  
Research Associate

## Soundscapes2Landscapes

Current Value \$1.1 million



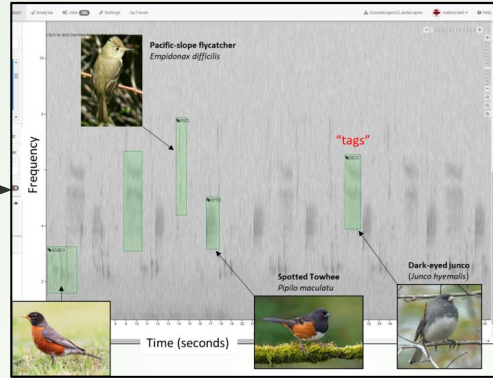
**GLOBAL EARTH OBSERVATION &  
DYNAMICS OF ECOSYSTEMS LAB (GEODE)**

Ecosystem Science – Environmental Change – Remote Sensing

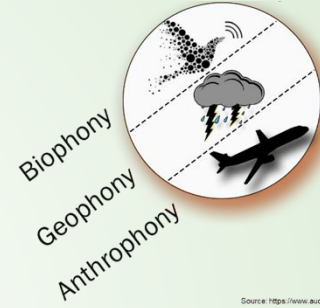
## Soundscape Recording Data



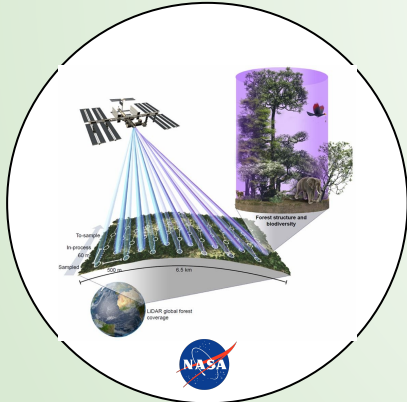
## Sound Identification/Analysis



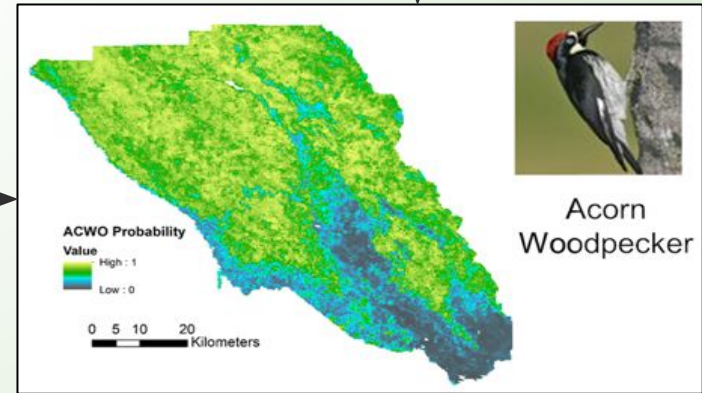
# The Process



Identify  
Layers



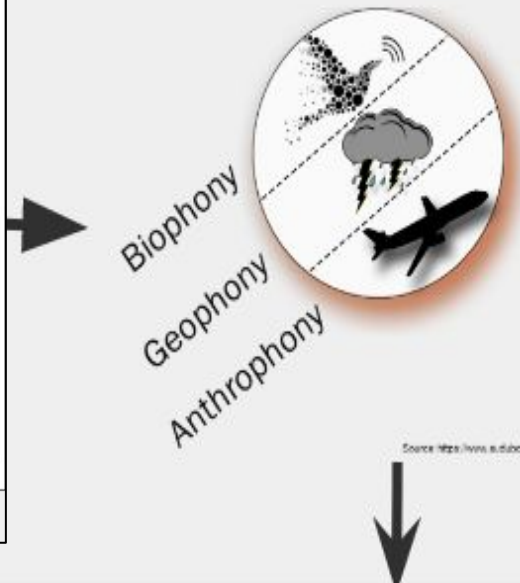
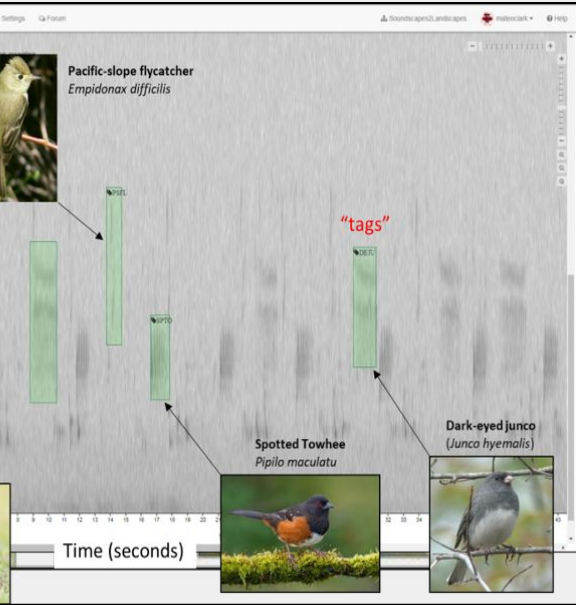
Satellite Imagery



Species Distribution Model

# Sound Identification/Analysis

# What's Wrong?

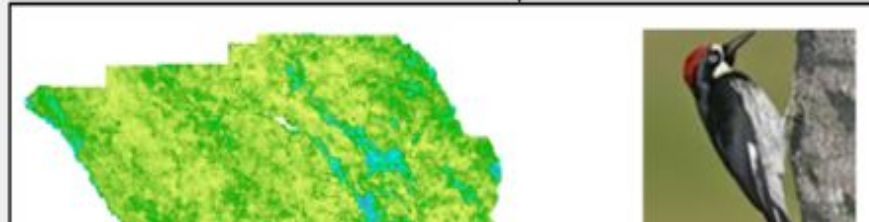


## Time Consuming

10 TB of Audio Data and Sound identification is done manually

## Not Volunteer Friendly

Volunteers are unable to use the current analysis tool

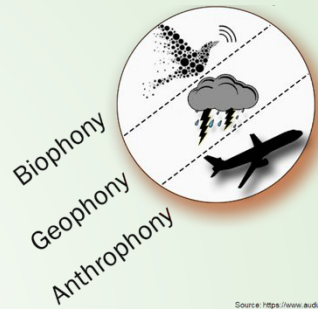
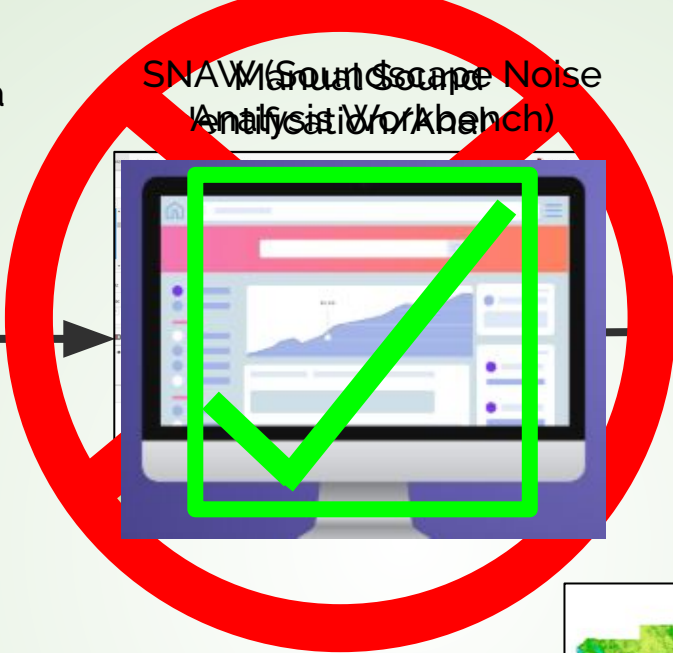


# Current Process

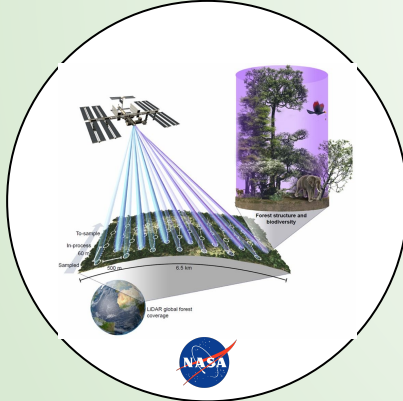
Soundscape Recording Data



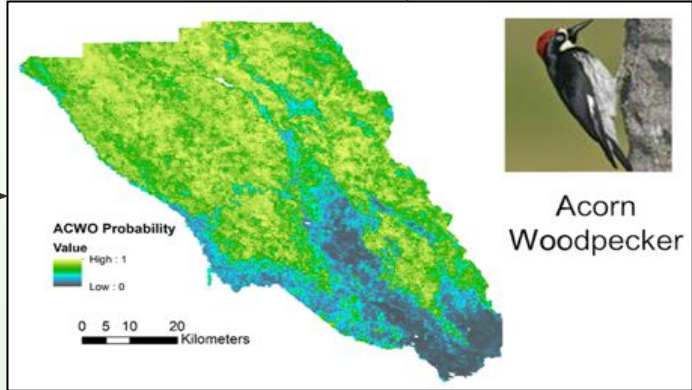
SNAW (Soundscape Noise Analysis Workshop)



Identify Layers



Satellite Imagery

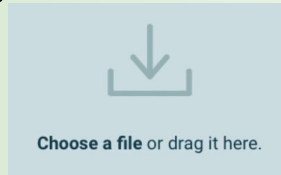


Species Distribution Model

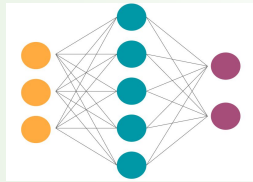
# The Solution

## Soundscape Noise Analysis Workbench (SNAW)

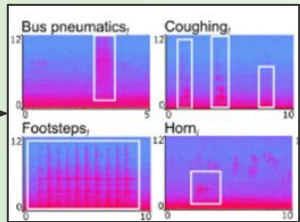
### Web App



Upload Audio Files



Machine Learning Analysis

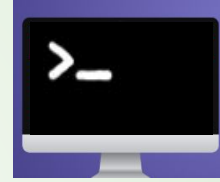


Visualize Results

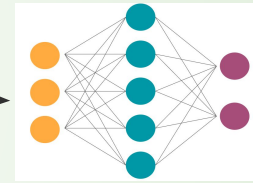


Export

### Standalone Application



Point to Folder of Audio Files



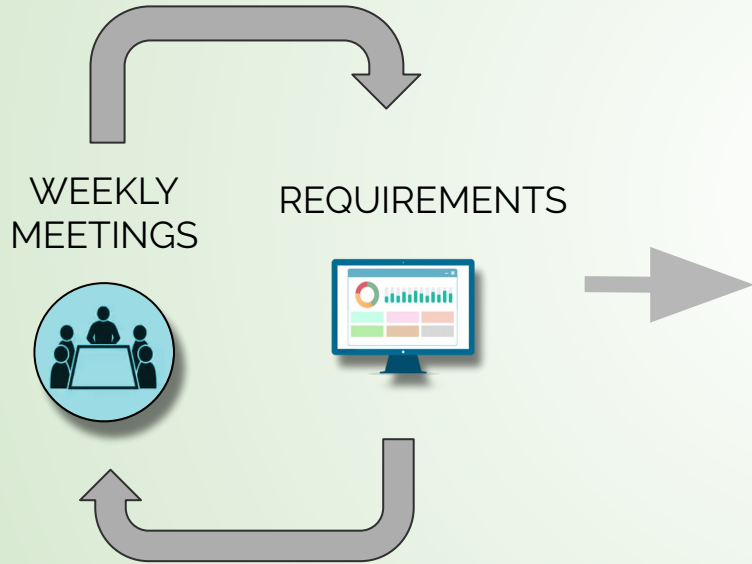
Machine Learning Analysis



Export

# Requirements Overview

## Acquisition → Key Requirements



Application will be able to **upload audio file/s** in **WAV** format.



M.L. algorithm will **classify individual sounds** in user uploaded audio file/s.



Application will **display the results** of the completed M.L. analysis.

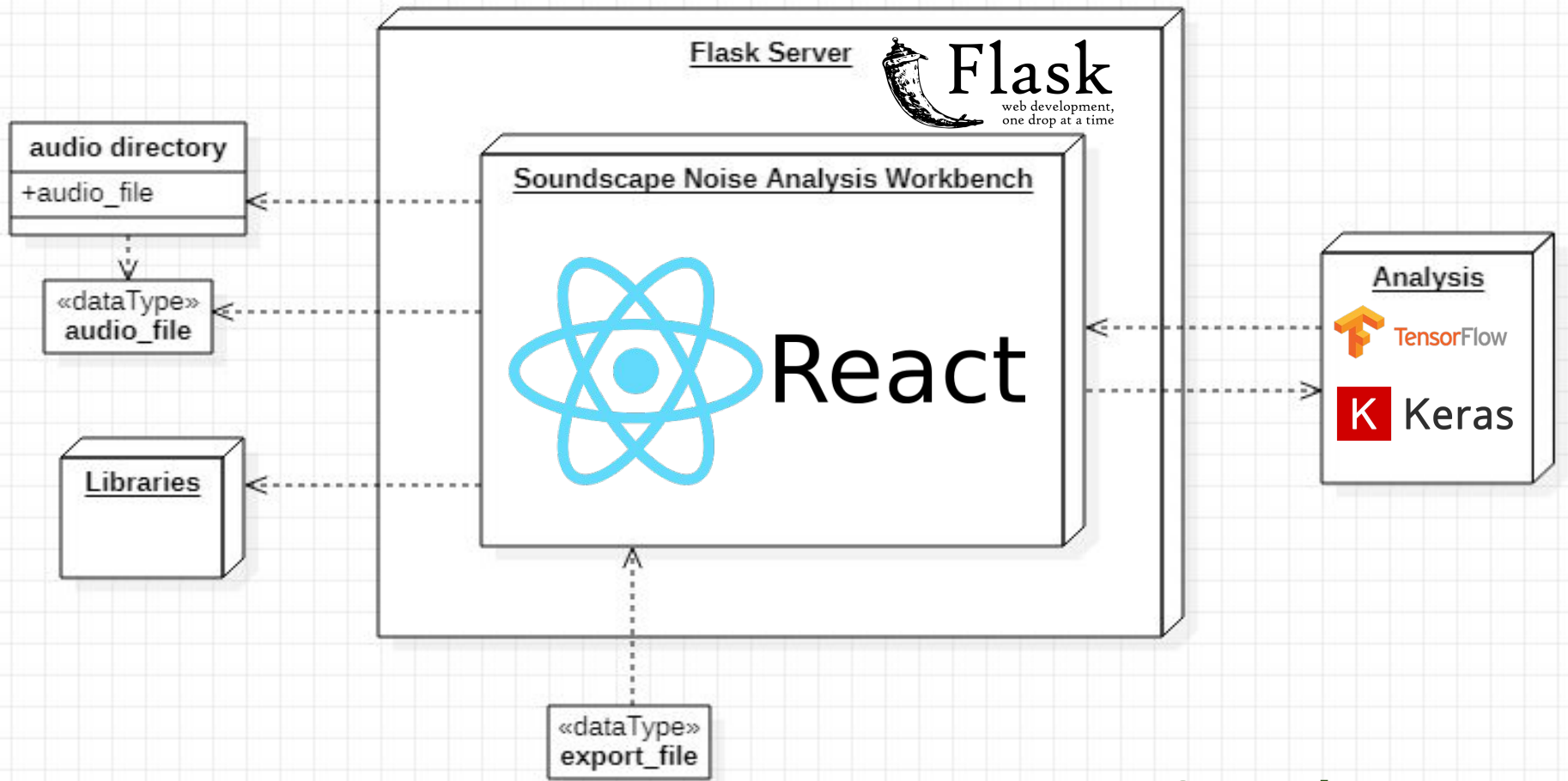


Application will be able to **export the results** of the analysis.

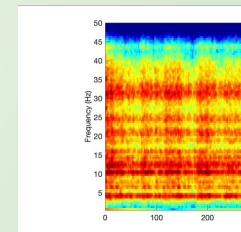
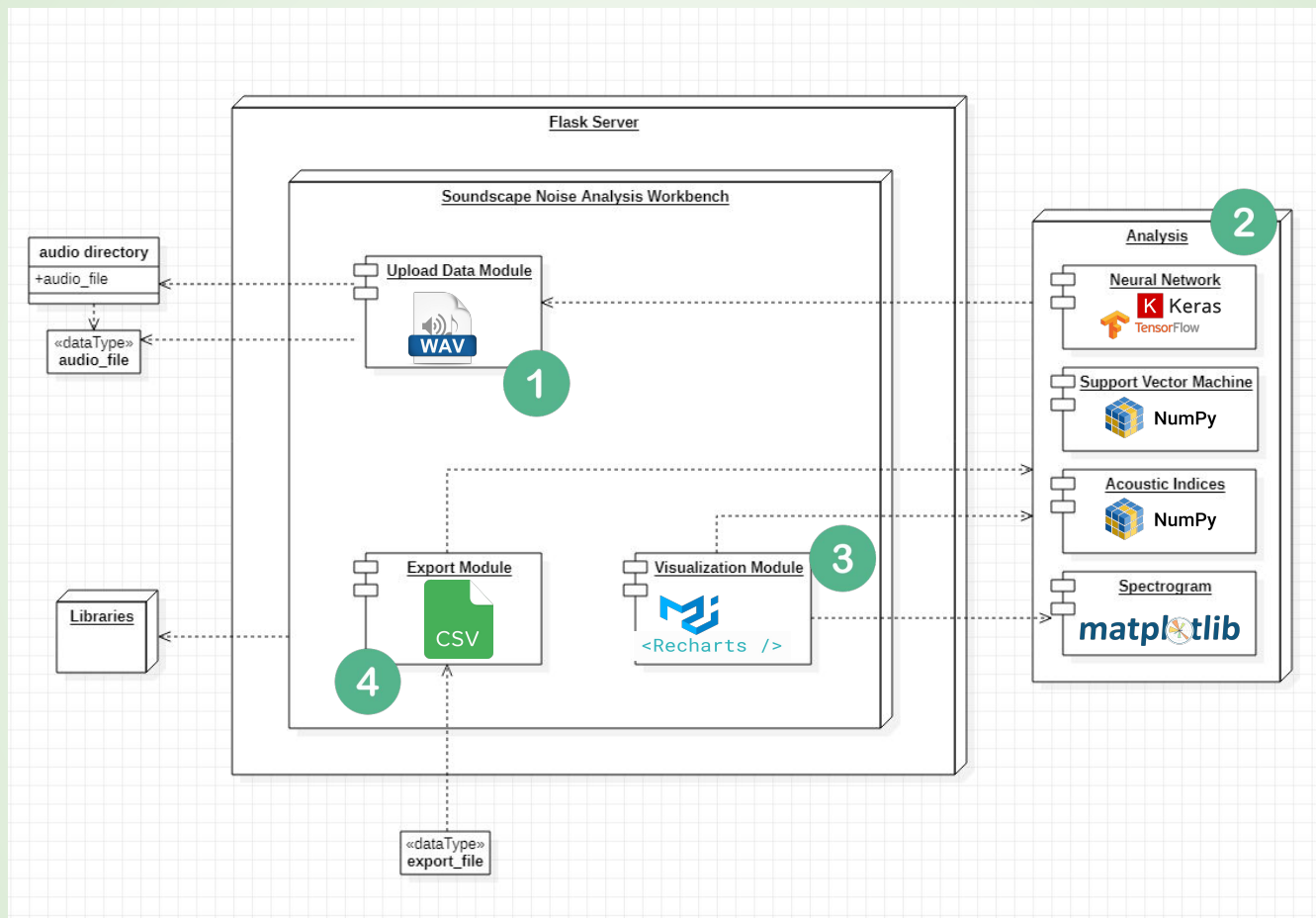


The application will be able to be used **offline** in the field.






# Overview



# Demo - Intro

Soundscape Noise Analysis Workbench Home



## Soundscape Noise Analysis Workbench

Classify your Soundscape Audio Files Below

Selected Files :

**SNAW** uses machine learning techniques to accurately classify individual sound components found in soundscape audio files. SNAW allows for automatic classification of Anthrophony, Biophony, and Geophony sound components. Simply upload one or many .WAV audio files above, click analyze, and the automatic analysis will begin to take place. For more information about how the analysis works and results of accuracy measures please click below.


Type here to search

3:08 PM 4/9/2020

# Demo - Upload

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🏠 Soundscape Noise Analysis Workbench Home



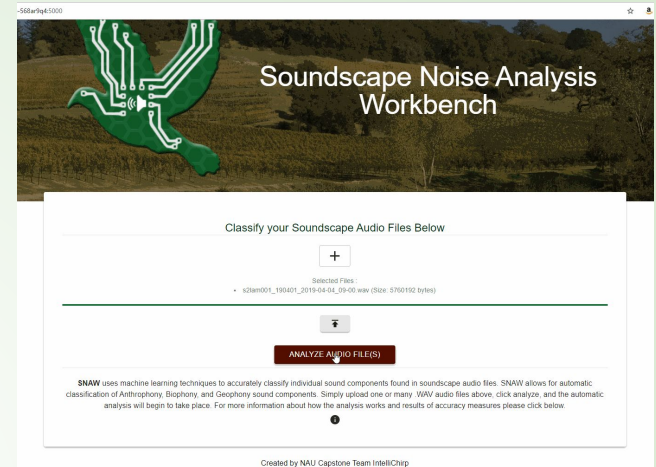
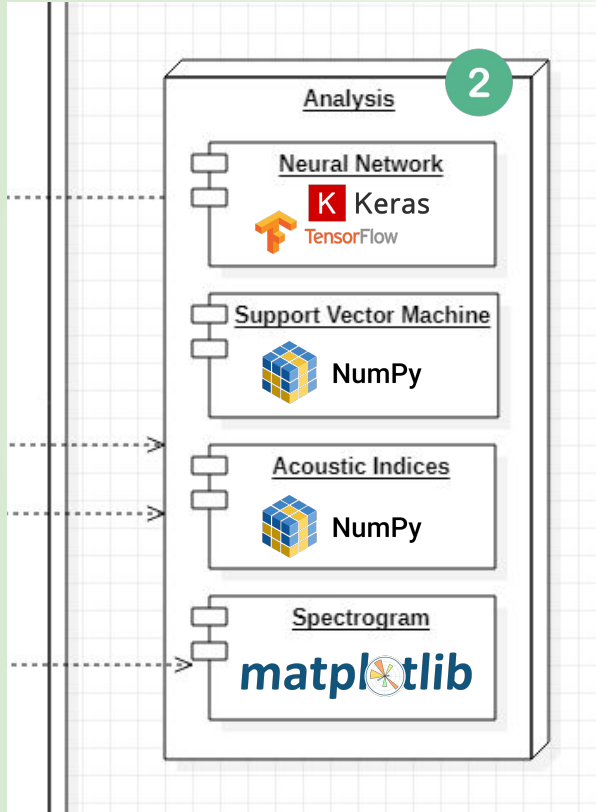
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# Demo - Analysis



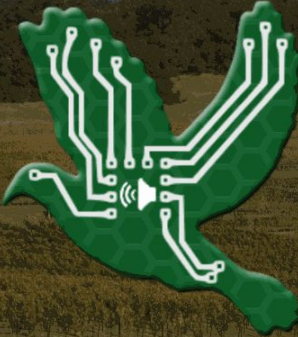
- **Neural Network Module**
  - Convolutional Neural Network trained on Sonoma County Data
  - Calculates a prediction for each sound component present at 1 second intervals
- **Acoustic Indices Module**
  - Calculates audio statistics used by researchers
- **Spectrogram Module**
  - Creates a spectrogram image for the audio file

# Demo - Visualization

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☆ amazon ubuntu OBS OBS CS D | 🔍

🏠 Soundscape Noise Analysis Workbench Home



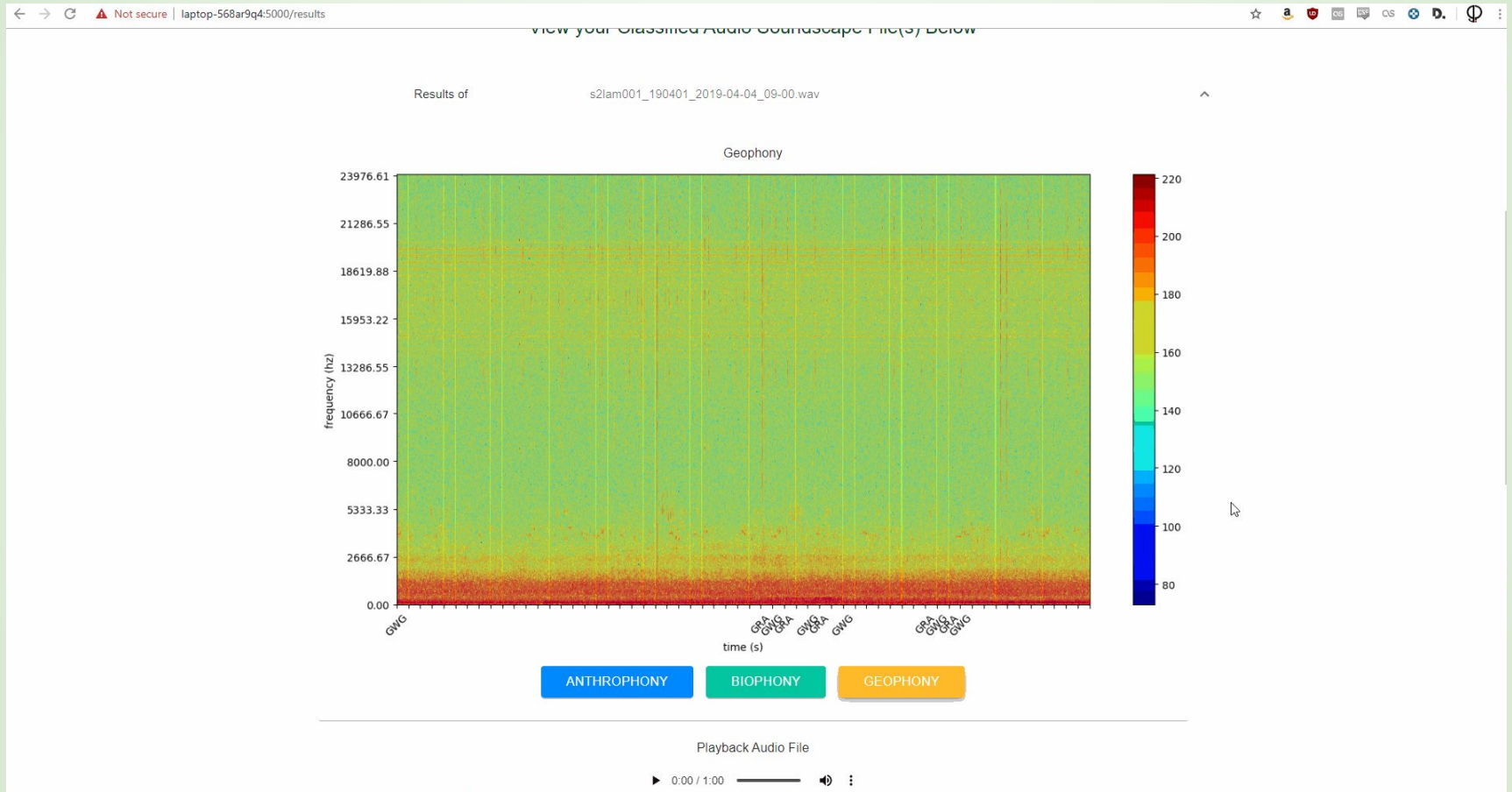
## Results of Analysis

View your Classified Audio Soundscape File(s) Below

Results of	s2lam001_190401_2019-04-04_09-00.wav	▼
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Created by NAU Capstone Team IntelliChirp

# Demo - Visualization



# Demo - Visualization

← → ↻ ⚠ Not secure | laptop-568ar9q4:5000/results

0.00 80

time (s)

GWG GRA GWG GRA GWG GRA GWG GRA GWG

ANTHROPHONY BIOPHONY GEOPHONY

Playback Audio File

▶ 1:00 / 1:00 🔊 ⋮

Results from the Anthrophony, Geophony and Biophony Classification Models

Classification Category	Total Seconds	Percentage (%)
Anthrophony	60s	100%
Biophony	58s	96%
Geophony	60s	100%
None	0s	0%

Legend: Anthrophony (blue), Biophony (green), Geophony (orange), None (red)



# Demo - Export

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Acoustic Events Average Duration	0.05159989921894684
Temporal Entropy	0.49092065614768626
Spectral Entropy	0.3064307465466128
Acoustic Entropy	0.15043318377134998
Anthrophony	0.8220250791090103
Biophony	0.05349888036144932
Normalized Difference Soundscape Index	0.06110498722827214
Acoustic Complexity Index	0.7581770441027579
Shannon Index	0.36119670974470913
Median Of Amplitude Envelope	0.6180860821256181
Mid Band Activity	0.23021854643277975
Entropy Of Spectral Maxima	0.5309809633549621
Entropy Of Spectral Average	0.6420970019602947
Entropy Of Spectral Variance	0.3139214443033359

EXPORT NEURAL NETWORK CLASSIFICATION

<h1>Challenges</h1>	<h1>Resolutions</h1>
<p><b>Improving</b> Neural Network Implementation</p>	<p><b>Training the Neural Network</b> with a solid set of training data from onsite recorders and open source datasets.</p>
<p><b>Gathering</b> more training data</p>	<p><b>Manual</b> audio <b>classification sessions</b> with clients.</p>
<p>Create an offline version that can be run on a <b>HPC cluster</b></p>	<p>Gradually <b>adapting web application code base</b> to have the same execution, all in <b>one command line script</b>.</p>

# Schedule

Today: Week 14

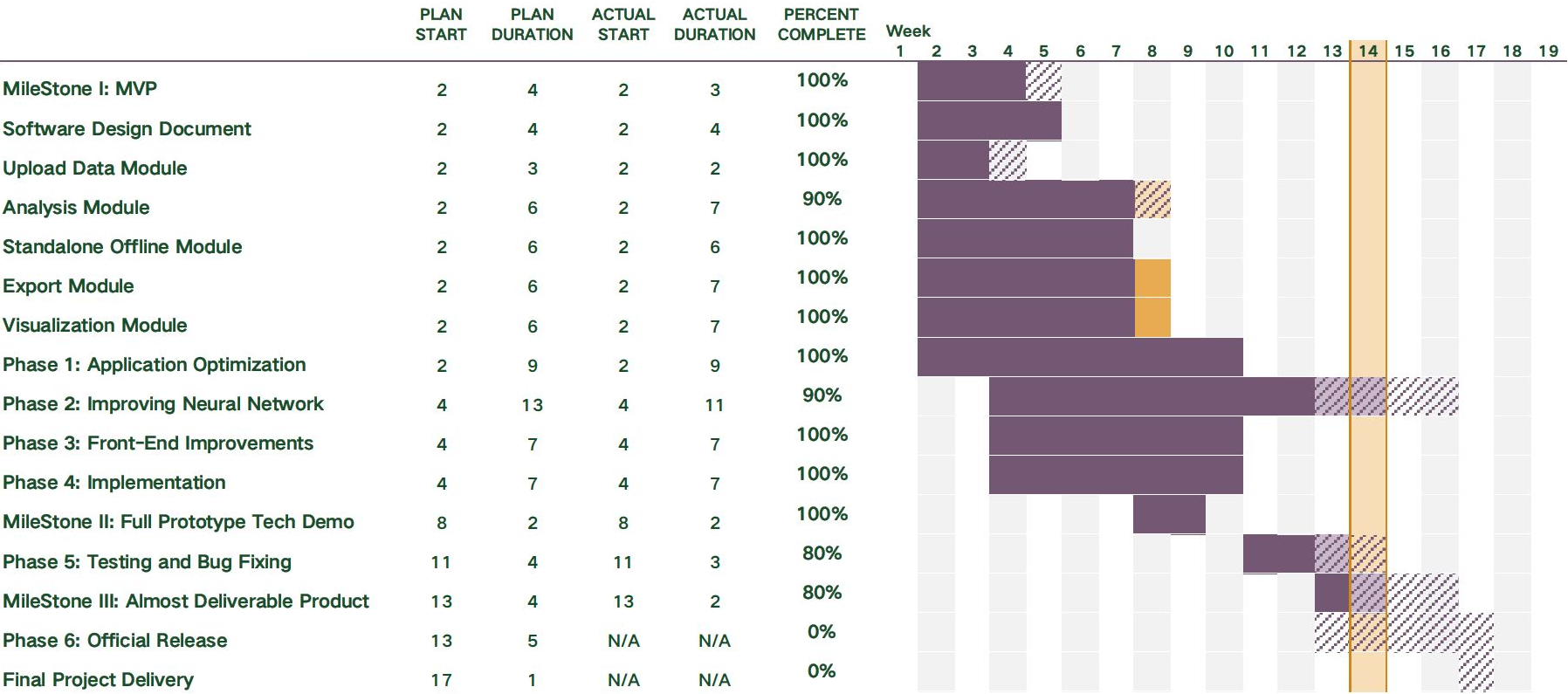
Plan Duration

Actual Start

Actual (beyond plan)

% Complete (beyond plan)

% Complete





Upload Module



Analysis Module



Visualization Module



Export Module



Upload Module connected to the Analysis Module



Analysis Module connected to the Visualization Module



Visualization Module connected to the Export Module



Observe users interaction with our application

# Testing Plan

# Future Work

- Further improve the machine learning algorithms
- Can analyze sound more detailedly, such as identifying bird species



# In Conclusion



## Problem

An application that determines biodiversity through manual identification



## Solution

The Soundscape Noise Analysis Workbench which uses machine learning to automatically identify the biodiversity





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