

Hydro Citizens

Citizens Science Mobile App for Hydrology Reporting

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Client: Dr. Benjamin Ruddell

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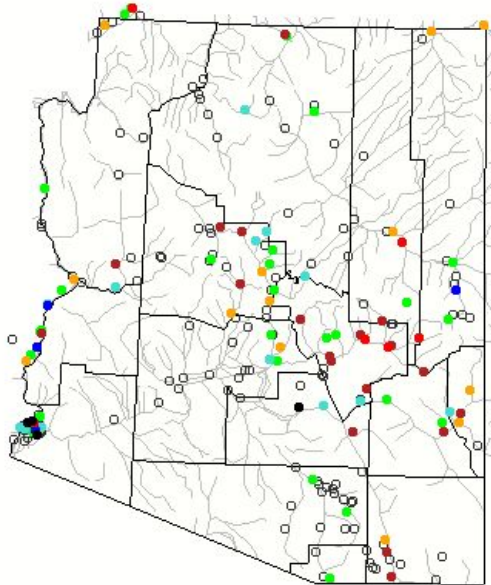
Why Hydrological Data Collection is Important

- Flood Prevention
 - Better warnings
 - Flood preparation
- Water Management
 - Measure river flow, runoff levels
 - Infrastructure design
- Public Education Knowledge
 - Influence how community votes for public officials based on how important they think water management is
 - When to evacuate



What's Wrong With The Current System?

Friday, November 17, 2017 14:30ET



- USGS - United States Geological Survey
- The USGS installs stream gauge sensors that monitor water level
- Works with the National Weather Service to provide emergency flood data



Solution Vision - Crowdsourced Hydrology

- Dr. Benjamin Ruddell
 - Associate Professor at NAU
 - Complex Systems Informatics Laboratory
- Dr. Robert Pastel
 - Associate Professor at Michigan Tech



- Overall Plan
 - Build a station
 - Take a picture with their phones
 - Upload the picture to the website
- Drawbacks
 - Only works on the website
 - Requires an internet connection
 - No instant feedback
 - Slow process





Key Requirements

- Mobile
- Offline Functionality
 - Access graphs
- Geolocation
 - Pull users location
- Image Processing
 - Calculate water height on phone
- Database Management
 - Store collected data
- User Accounts
 - Option to create account
- Gamification
 - Notifications and data visualization

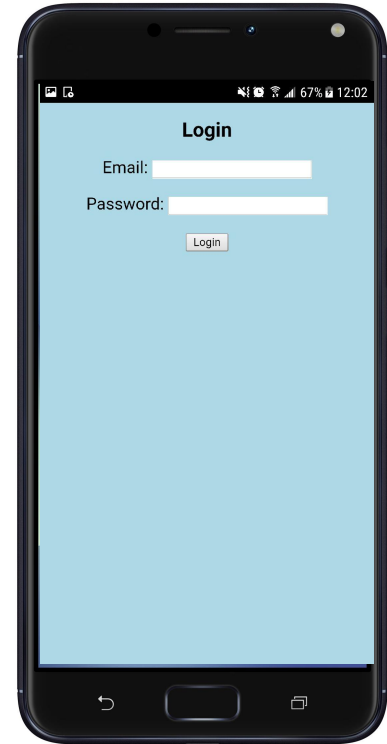
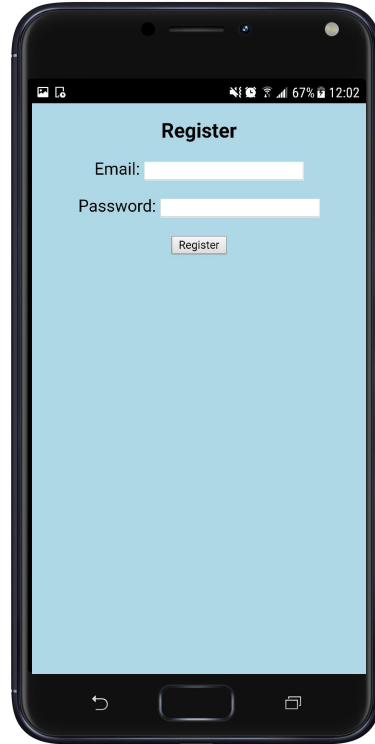
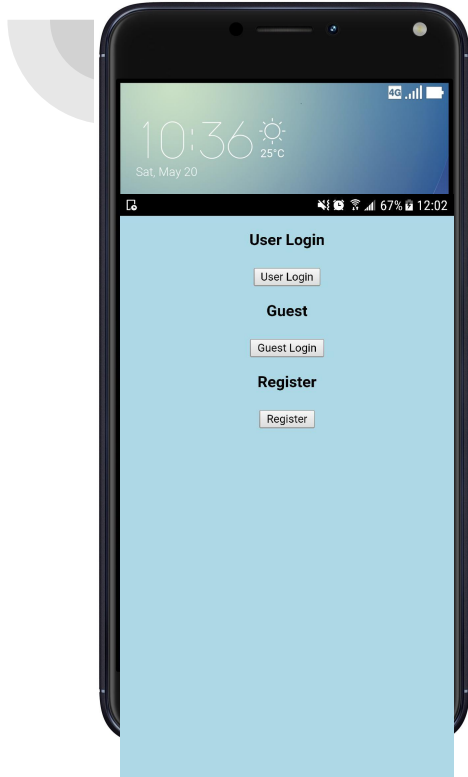
Our Solution: Overview



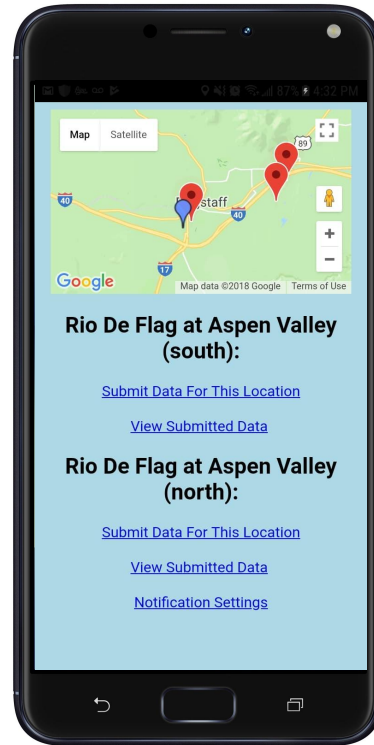
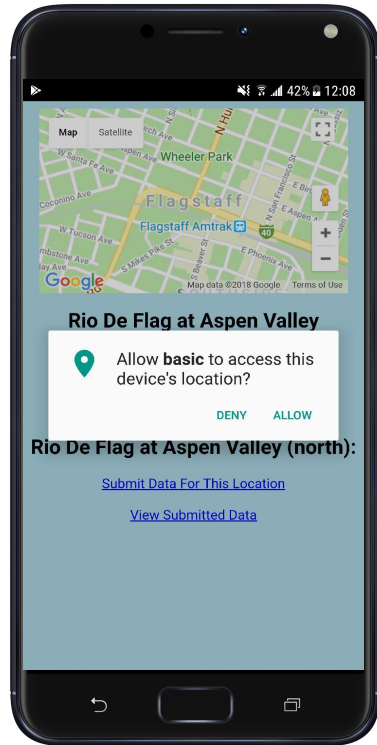
- Our Plan
 - Build a station
 - Take image through our application
 - Upload data through our application
- Key features
 - Works on mobile
 - No internet connection required
 - Instant display of data on collection
 - Faster, more accu



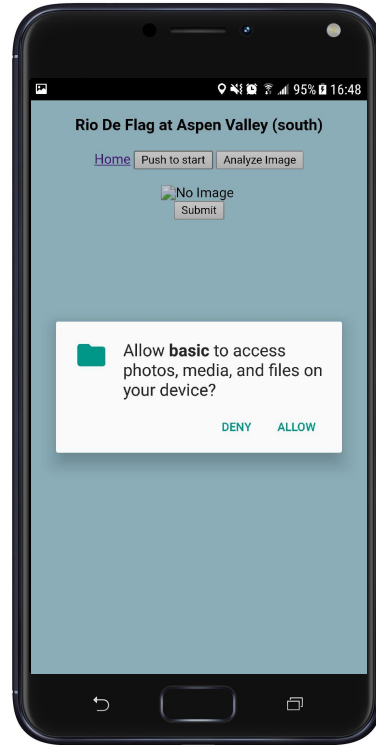
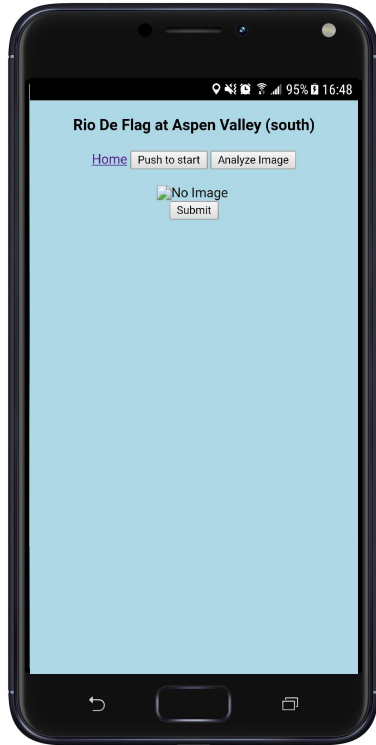
Login Page



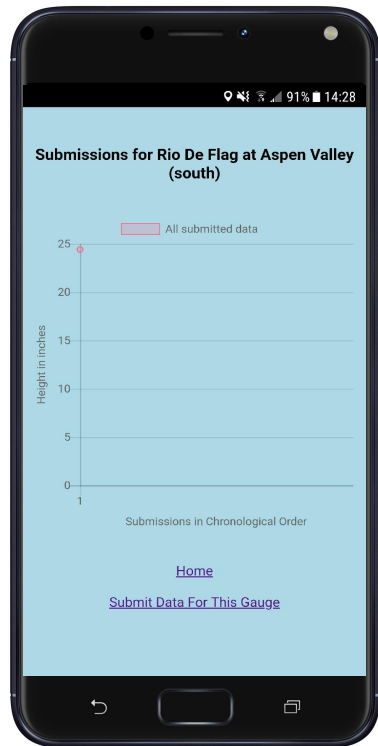
Home Page



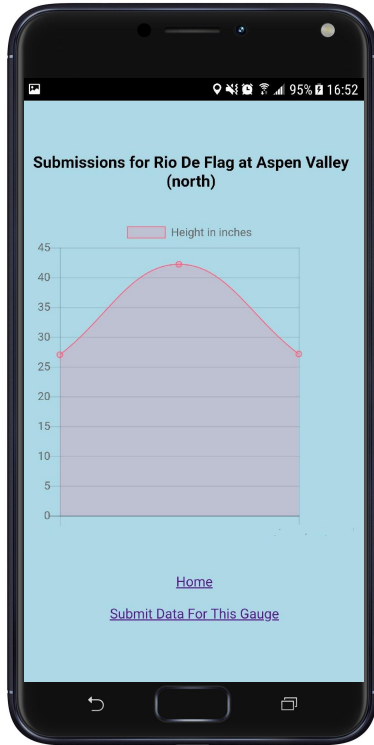
Submission Page



View Data Page



Notification Page

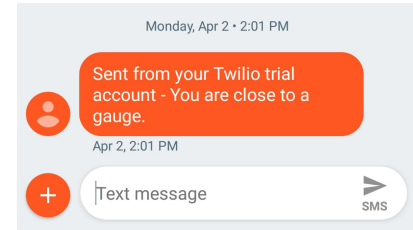


Notification Settings:

On
 Off

Distance to Receive Notification (in meters)

50
 100
 200





Architecture Overview

Platform

Android, iOS

Application Framework

Meteor, PhoneGap, Android Studio

Gamification (Notifications)

Firebase, **Twilio**

Gamification (Visualization)

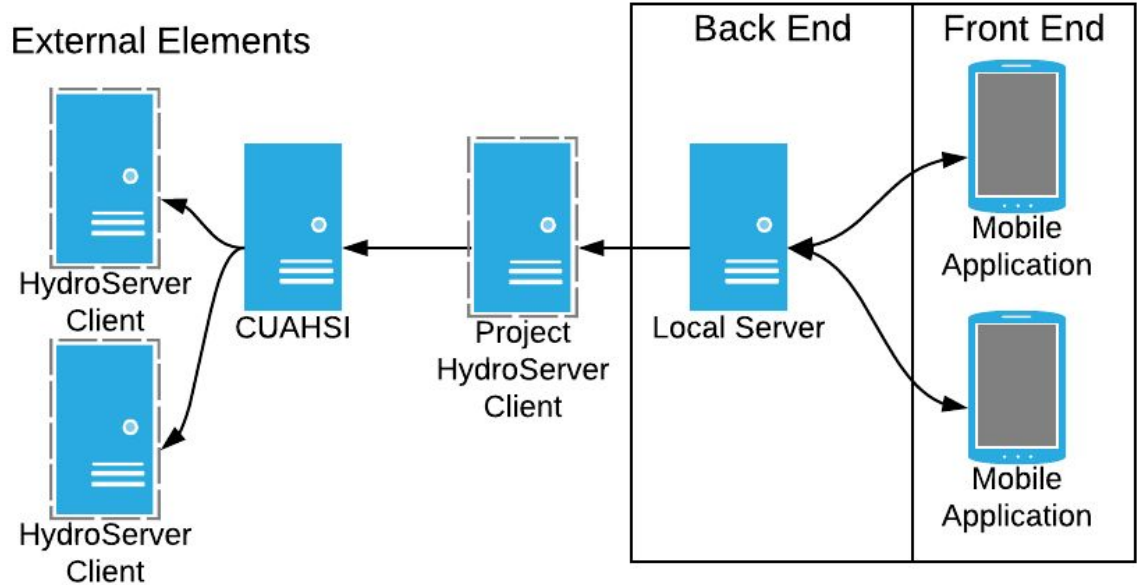
Charts.js, D3.js

Database

MongoDB, MySQL, Apache Cassandra

Computer Vision

OpenCV, Tracking JS, JS Feat

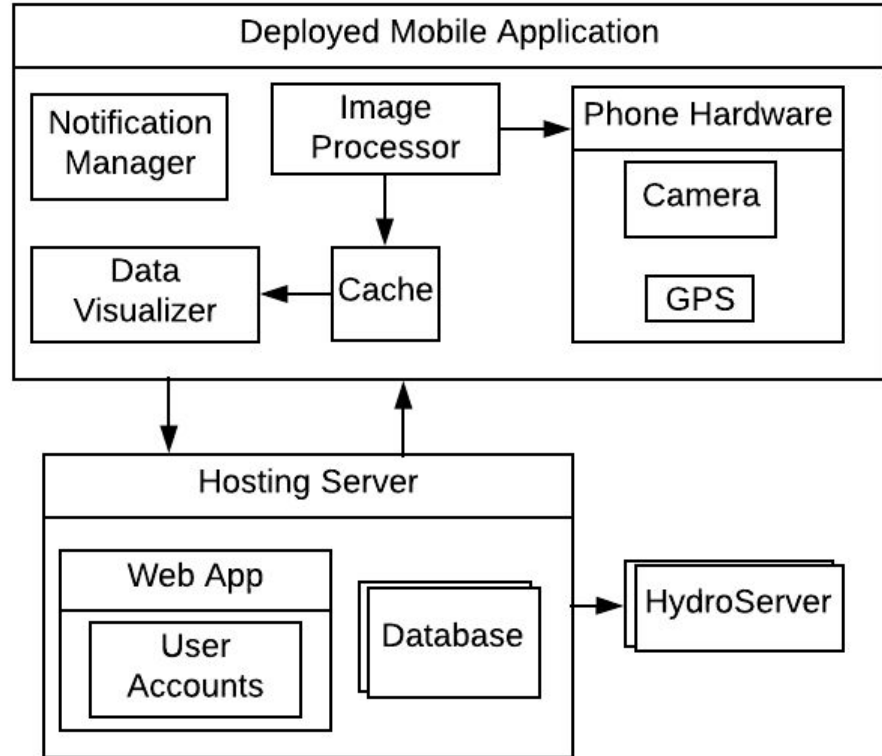




Implementation

Key Design Features:

- Image Processing
- Notifications
- Data Visualization
- Data Distribution
- User Accounts



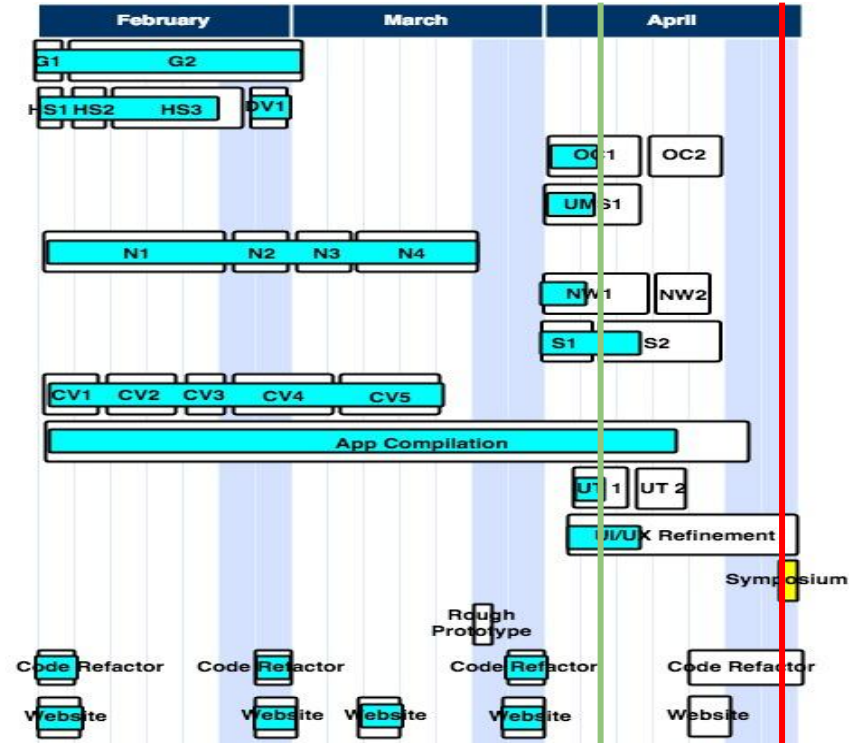


Challenges and Resolutions

- OpenCV
 - Modify the build settings
- Send offline and online notifications
 - Send SMS text messages.
- Auto upload to the HydroServer
 - Contact CUASHI

Schedule

- Geolocation (G)
- User Management System (UMS)
- Data Visualization (DV)
- Notification (N)
- Computer Vision (CV)
- HydroServer (HS)
- National Water Model (NWM)





Testing Plan

- Unit Test
 - User login form
 - User data submission
 - Accuracy of the Image Processing
- Integration Test
 - Database Functionality
 - Image Processing
 - Performance Testing
- Usability Test
 - Phase 1
 - Client, grad students, high-level CS students
 - Phase 2
 - Non-tech savvy individuals
 - Given lab manual



Conclusion

Key Functionalities

1. Mobile application
2. Offline functionalities
3. Data Visualization



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