



# Inertial Navigation Data Simulator



D A V I D   S M I T H

M I K E   K A S P E R

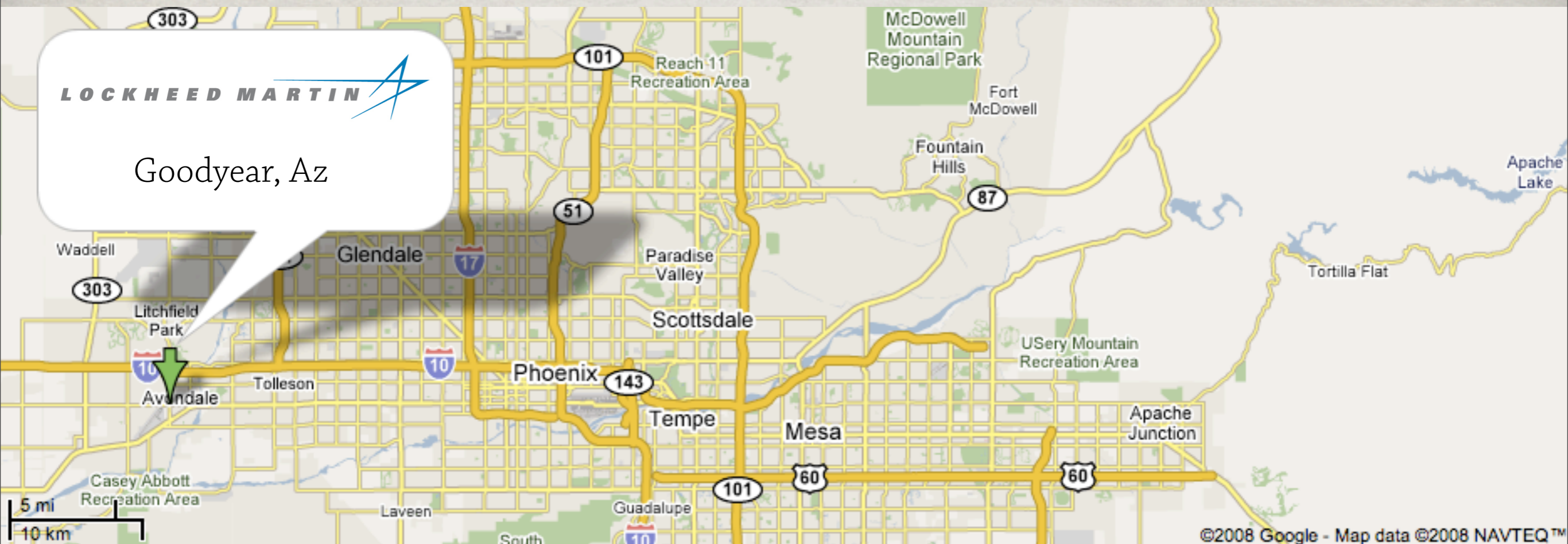
R Y A N   R A U B

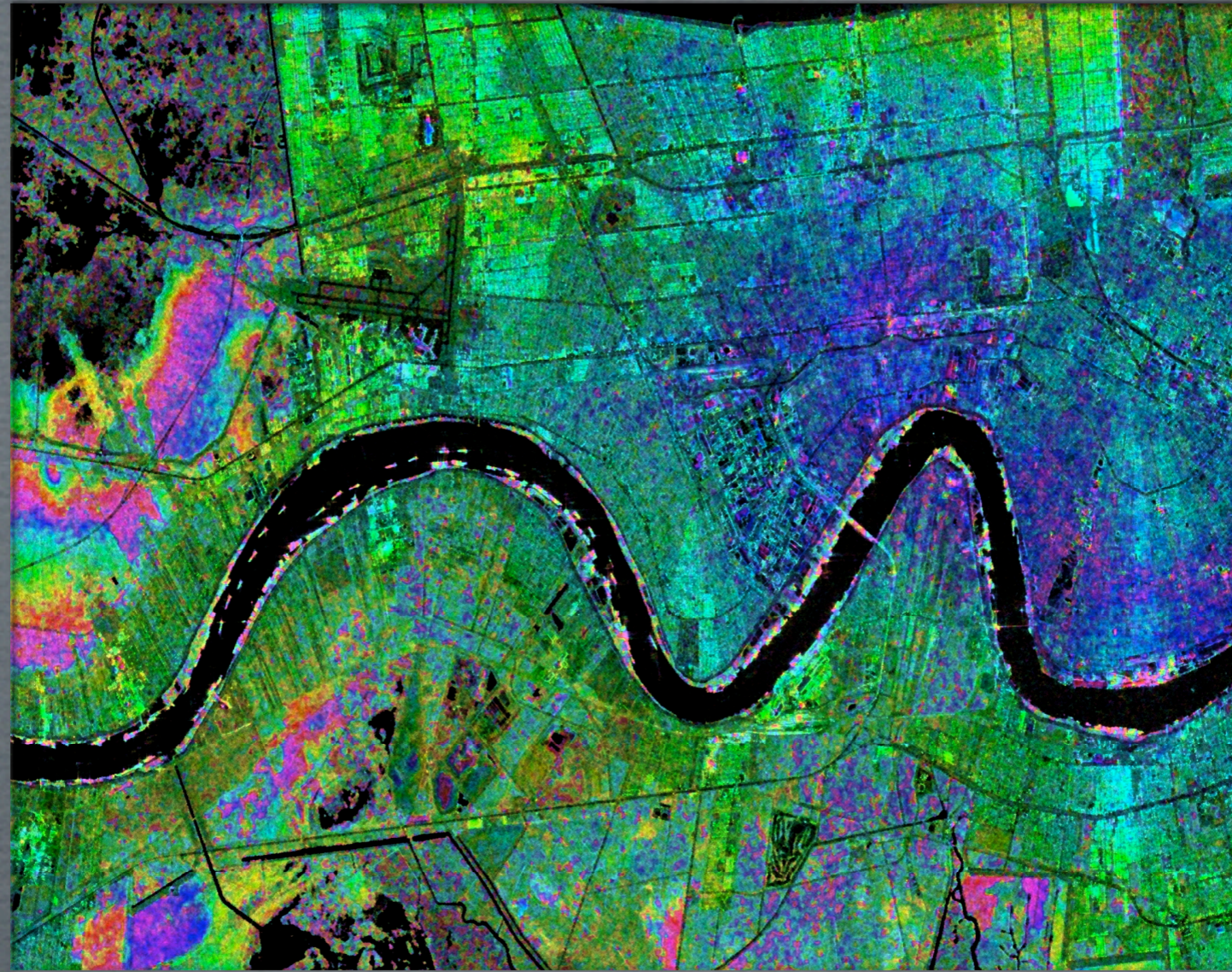
# SPONSOR

☀ Lockheed Martin

☀ Mark Wollgast

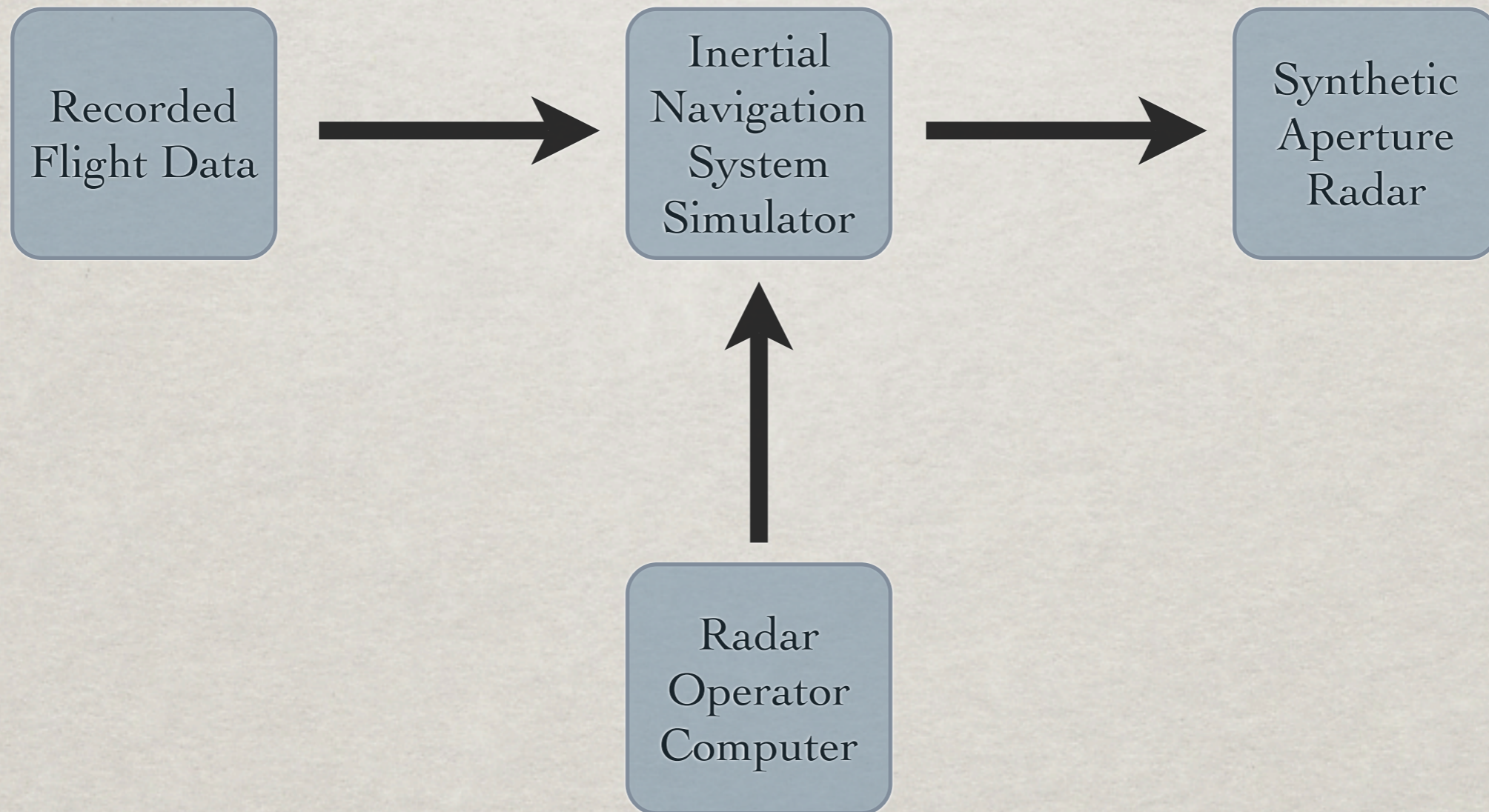
☀ Engineering Program Manager





# SYNTHETIC APERTURE RADAR

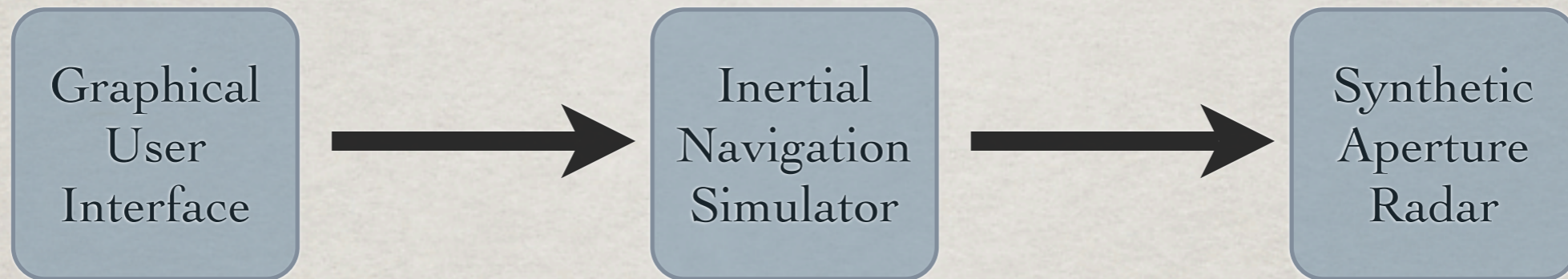
# HOW IT WORKS



# CURRENT PROBLEMS

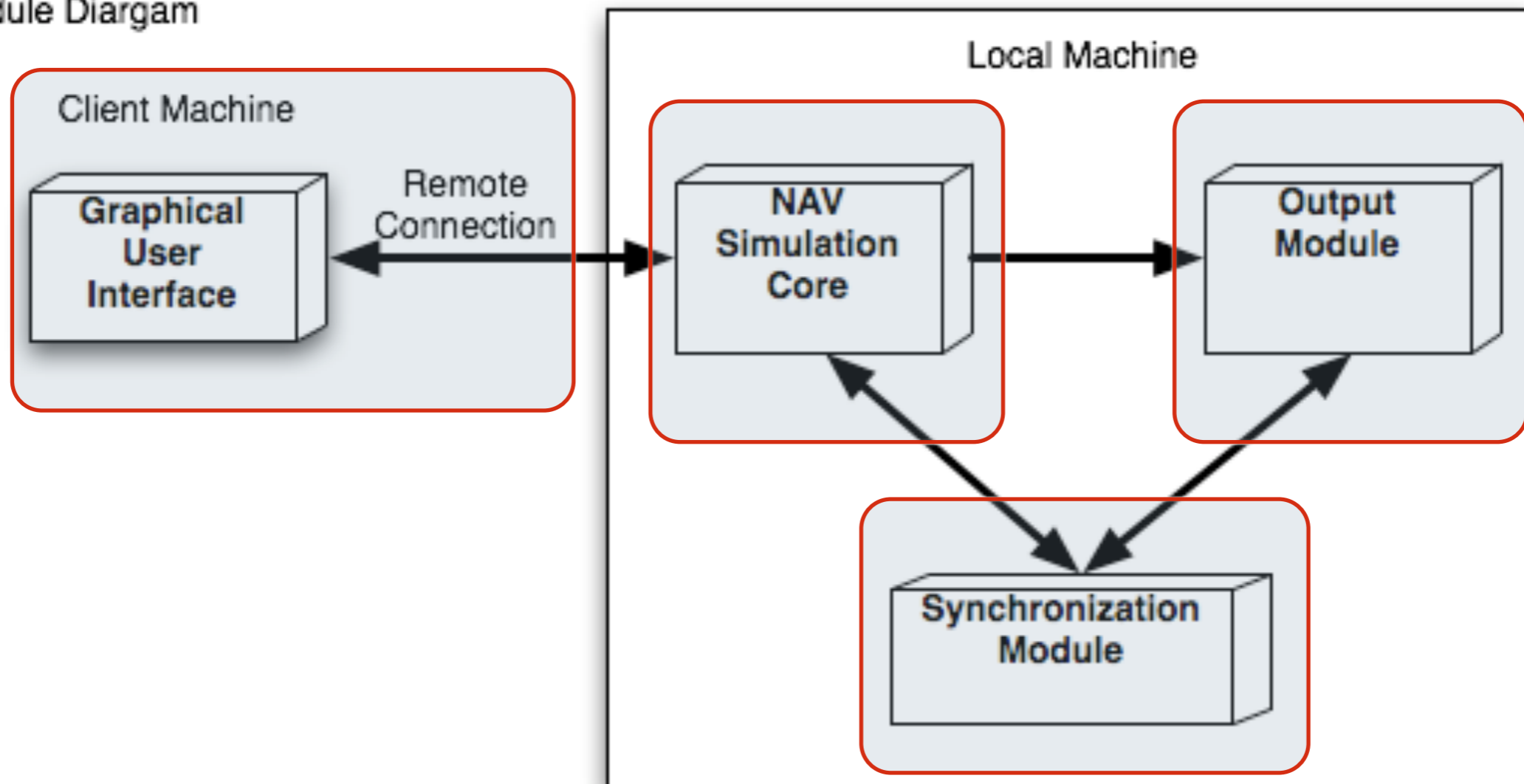
- ✿ Limited testing data
- ✿ Different data rates
- ✿ Difficult to set up and run
- ✿ Current solutions are expensive and rigid

# HOW IT WILL WORK



# MODULAR DESIGN

SimSolutions  
2008.02.06  
Module Diagram





# Inertial Navigation Simulator - [Flight 1]

File Edit View Settings Help

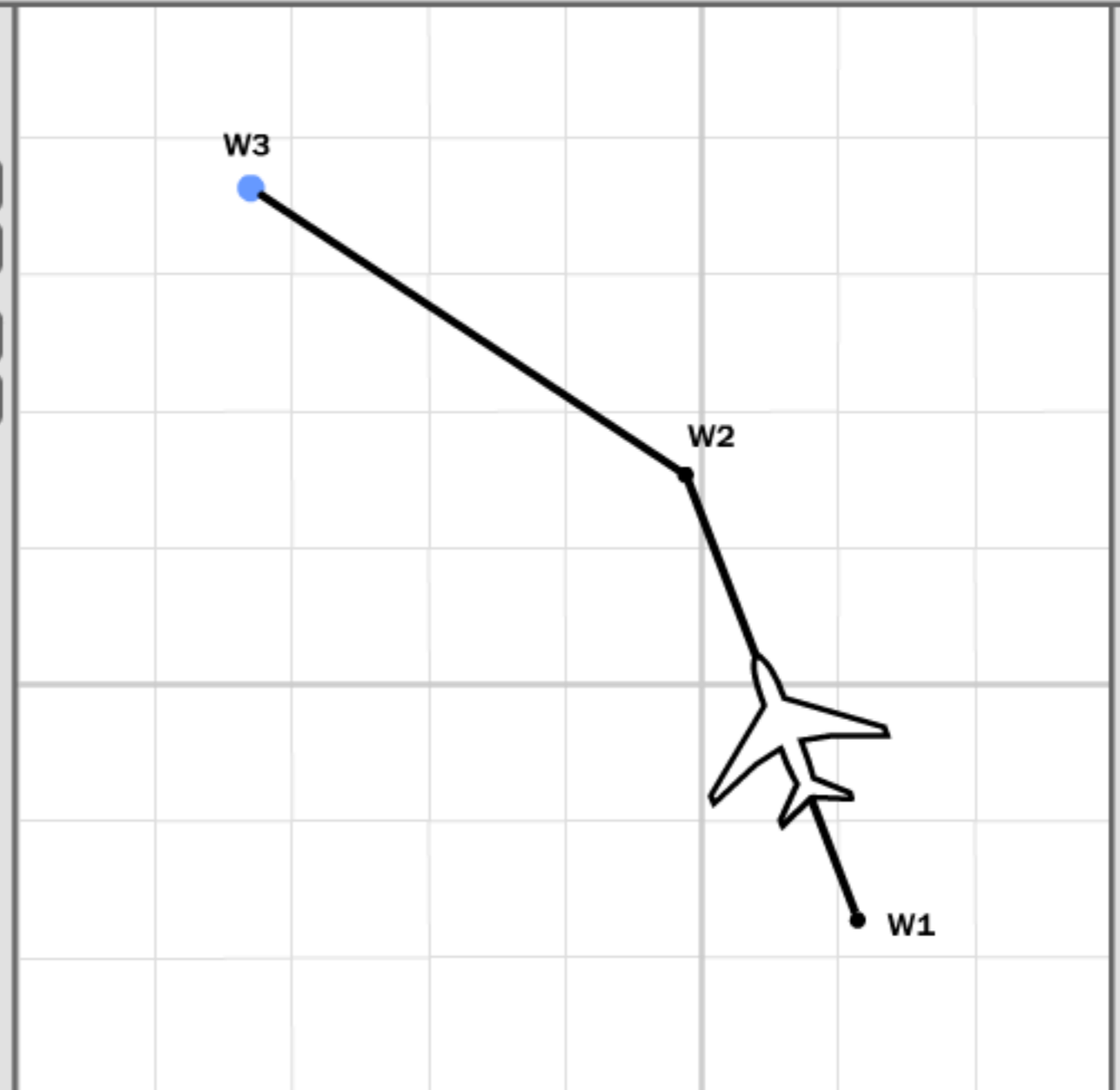
## Waypoints

#	LAT	Lon	ALT	VEL
W1	35.18N	-111.65W	9000	120
W2	35.18N	-111.65W	9000	120
W3	35.18N	-111.65W	9000	120

- Add...
- Remove
- Up
- Down

## Flight Status

Velocity: 120mph    Altitude: 9000ft  
Latitude: 35.18N    Longitude: -111.65W  
Heading: 320°    Distance: 2.5mi



Flight Time: 17m 45s / 48m 23s

Reset    Pause

# REQUIREMENTS ACQUISITION

- ✻ Communication
  - ✻ Teleconference
  - ✻ Email Correspondence
- ✻ Early Data Specifications
- ✻ Interface Prototyping

# REQUIREMENTS & FUNCTIONALITIES

✻ Remote GUI Client

✻ Waypoint Control

✻ Modular Output

✻ Platform Requirements

✻ Runtime Parameter  
Modification

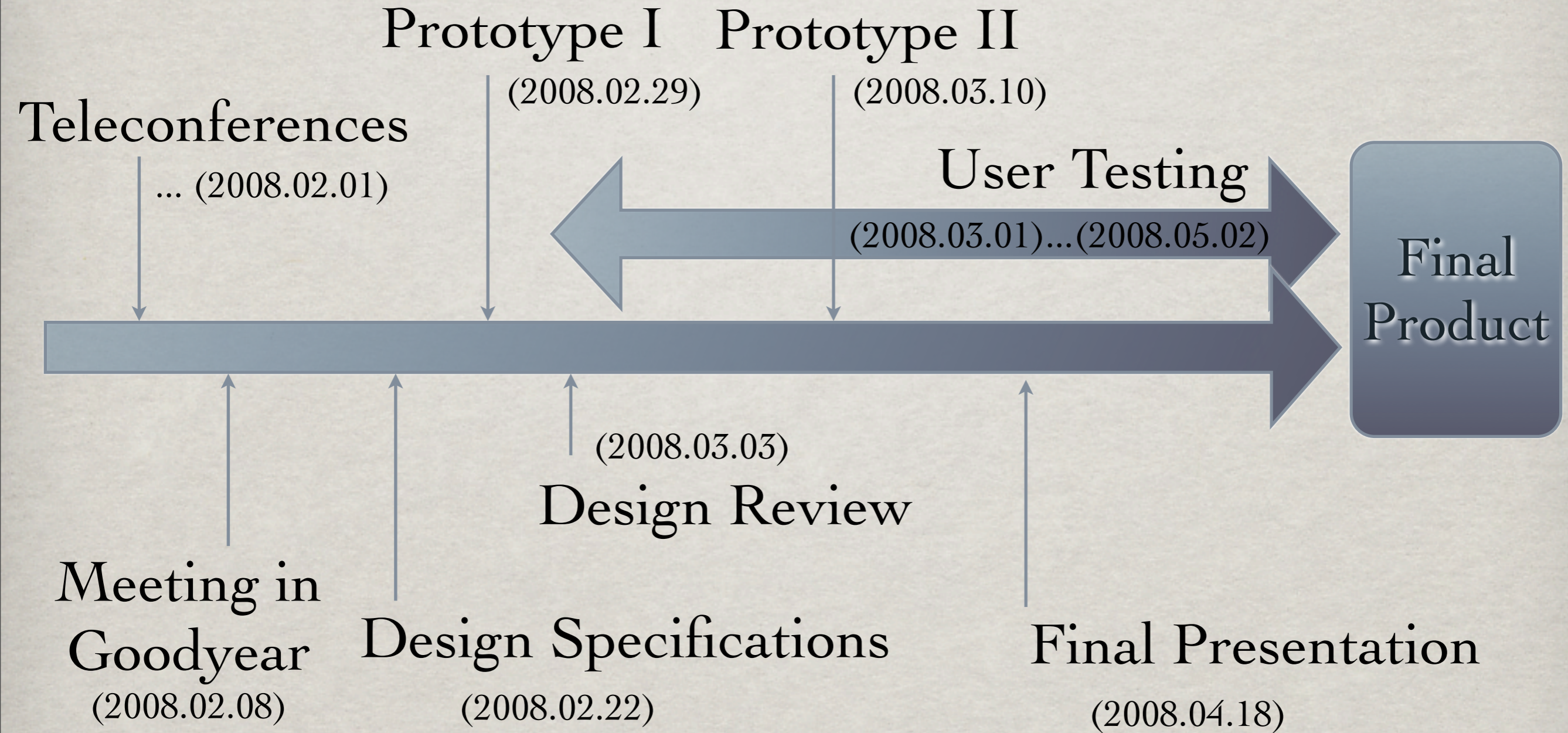
✻ Playback

✻ Output Timings

# RISKS

- ☼ Realtime Board
- ☼ Real Time Java (RTJ)
- ☼ Unit Testing
- ☼ Geographical Limitations

# TIME LINE



# INERTIAL NAVIGATION DATA SIMULATION

- ✻ Robust Testing Environment
- ✻ Flexibility
- ✻ Speed
- ✻ Increase in Quality